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Voodoo Garden Download For Pc [portable Edition]



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## About This Game

Welcome to the Voodoo Garden! You're owner of a little hut in a bustling swamp. With the help of little spirits you can earn powers and gold by producing various voodoo supplies.

In Voodoo Garden you plant trees, shrubs and herbs in order to grow various fruits, leaves, mushrooms and more. By harvesting your plants and catching wild swamp animals you gather ingredients for your production of occult accessories. And you're not alone. Cute pets keep you company. Feed and raise them and you have the option to make a sacrifice and summon little helper spirits. There are many new plants, totems and animals to unlock, purchase and upgrade. Have fun expanding and improving your enchanting garden!

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Title: Voodoo Garden  
Genre: Casual, Indie, Simulation  
Developer:  
M. Hanka  
Publisher:  
Liu Lidan  
Release Date: 4 Aug, 2016

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English,French,German,Russian,Simplified Chinese







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Pro: You get to befriend a nice plant lady from Venus.

Con: You don't get to flirt with the nice plant lady from Venus.

Despite being part of a series, The Superlatives: Aetherfall provides a complete story with a proper ending unlike some other choicescript games. I'm looking forward to reading the sequel and hopefully this time they'll let me flirt with the nice plant lady from Venus.. Insufficient tutorial, poor gameplay, not for 40cent not for 1cent.. until servers are either playable or in Australia, wouldn't recommend if your from the land down under.. MASTERPIECE 10/10.. Quick fun game. Interesting although quick plot.

IMO, not worth full price but snatch it when on sale. It will entertain you in "that lazy rainy afternoon you wanted to stay at home".

The story is simple and straightforward. I consider the challenge "medium". Some people will just blaze through it as there was no challenge at all and some others will reach the end still wondering who did it. Most people will see this as a decent challenge. Give it a try, worth a good sale price.. Thought this was going to be a quick 100% achievement game seeing that there is only four achievements. Man, was I wrong. Even though the graphics are cute, the controls are absolutely terrible.

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The game is decently fun but could use some content updates in the near future.

This review is written on launch and as of now the game has a few bugs, but I expect them to be fixed pretty quickly.. Far too easy to run out of lives and is almost the same game as the 1st lost lands. Disappointed :-(. As part of a core community of pc gamers looking for the next melee combat pvp experience, I feel the thirst for blood is satiated substantially by the fast paced and utterly brutal skill based combat offered by Versus. Buy the game and help to grow the currently very small player base.

The game JUST came out so obviously changes will be made, but as it stands, the stun/ finisher function is completely broken and is the worst part of game. You cant attack enemies who are finishing your friends and it's difficult to time your attacks to hit them when the finisher sequence is over. Besides having a huge stamina and gear advantage, higher level players easily stun you then finish you for huge points and make it very difficult to win matches even though you may be ahead in kills. My game has a bug that hides the enemies' health bars so I can't tell when they will be close to stun which makes me lose every match in points even though I may have won in kills. I ACTUALLY LOVE the fact that it's not all about kills, but the finisher sequences should be much shorter in duration and completely interruptible eliminating the aforementioned problem. One idea is to incorporate a revival system which would focus the game even more on actually finishing the kills and encourage allies to defend downed players and pick them up. Also the ridiculous and absurd spike pits are nothing but game ruining frustration creators that made me wonder if the map designer was playing Mario Brothers just before creating all the maps.

Please make this a pure combat game and not some combat/obstacle course BS. Remove the silly spike pits and elevators from the arena then remove the guy who put them there from the company. Ranged weapons will ruin the game, firebombs, smoke bombs, any kind of BS that is not pure combat will just ruin the game for people who want pure combat without being harassed by trolls who destroy the possibility of large concentrated battles.

I would like to see this game do something that every other team based game seems to lack which is a point/reward system centered around teamwork. Like a defensive bonus for being close to teammates, or a point bonus for attacking an enemy that has attacked a teammate within 1-2 seconds etc.... An attack bonus for focusing on the same enemy as your teammate. Then follow that up with an option to easily add people from the score board to your friends list. The thumbs up praise feature at the end of the match is awesome but the 10 seconds it gives you is not enough to both praise players and glance at the score board to see the stats. I'd like to see the praise feature incorporated into some kind of player rating.

This game could turn out to be a melee pvp fan's dream come true, or just another frustrating empty promise of honorable combat filled with archers that shoot you in the back with friendly fire, clowns tossing firebombs every where, and a bunch of unfocused half wits ignoring the objective watching their brothers fight and die while they cower behind their backs and try to cherry pick their kills. I think much of this fate will be decided in how the point/glory system is structured. The glory scenes at the end of the battle are awesome, I would make those a big part of the game.. This game is utter crap. refunded.. Every Sci-fi geek NEEDS this game in their life.

Even without VR this is immersive AF

Please note:

Playing this game with drunk people on saturday will place the game in hardcore mode. A surprisingly fun arcade tank game. If you liked the tank missions in the Call of Duty Series, I definately recommend checking this one out.. Really liked this little game! Short but worth the price, especially on sale. Not overly challenging and the end of the game was very satisfying. I will look forward to more games by this developer.. I love this game and I love doggos!. love nancy drew

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